

## NEWSLETTER

#### WELCOME TO THE FIRST NEWSLETTER OF THE "LUOVA" PROJECT!

We will be happy to tell you about:

- The idea behind the project
- The members of our consortium
- The first Transnational Project Meeting



### LUOVA PROJECT NEWSLETTER 1

#### LUOVA – USING ONLINE ESCAPE ROOMS TO BUILD CREATIVE THINKING SKILLS

Our mission is to support front-line youth workers to build high-value skill sets through the development of alternative pedagogical resources using online educational escape rooms based on constructivist learning theory.

We needed to ensure young people are able to be entrepreneurial and adapt to the inevitable changes in the labour market during their career.

Escape rooms have become increasingly popular over the last decade. The interactive format and team based problem solving makes escape rooms so attractive that young people can get so invested in the game that they forget that it's supposed to be educational.

Escape rooms have significant positive impacts on young people engagement and learning. These activities consist of escape rooms that incorporate materials within their quizzes in such a way that they are required to master these materials in order to succeed.











The content of this publication is the sole responsibility of the publisher and the European Commission is not liable for any use that may be made of the information.



## NEWSLETTER

## ABOUT THE PROJECT

The project "LUOVA" is the partnership in the framework of Erasmus+ programme. The target group categories of the project are youth-at-risk.

The key aim of the "LUOVA" project is development of transversal skills such as the ability to think critically, take initiative, solve problems and work collaboratively in youthwork environments where non-formal and informal learning can flourish; skills that the labour market across Europe now values so highly.

The objective of the "LUOVA" project is, among others, to develop an alternative pedagogical resource that address the 2 areas:

- YOUTH: Engaging, connecting and empowering young people
- HORIZONTAL: Supporting individuals in acquiring and developing basic skills and key competences

#### THE PARTNERSHIP

The project is developed by four partners from four different EU countries:

- Future in Perspective Ltd. (Ireland),
- YSBF Youth in Science and Business Foundation (Estonia),
- CARDET (Cyprus),
- INNEO (Poland).

The organisations have different sizes, characteristics and fields of specialisations, which will help us to develop a very effective cooperation. The project meetings are scheduled in regular basis to stay constantly involved in the project and focused on our goals.















## NEWSLETTER

## MEETING IN VIRGINIA, IRELAND

The kick-off meeting in the framework of the project "LUOVA" took place in Virginia (Ireland) at the beginning of June 2019. The meeting was hosted by Future in Perspective Ltd, the Irish partner in the project.

The meeting started with welcoming and presentation of partners. The coordinator presented the project development plan including deadlines of tasks and division of work between partners. The partners have discussed all the upcoming activities.

#### **COMING NEXT...**

During the next months we are going to:

- Develop the learning content for one online escape room challenge for each of the planned project components at both introductory and advanced levels.
- Develop the in-service training programme to help youth-at-risk to develop the creative and critical thinking skills based on online escape room challenges.
- Meet again in Poland in order to discuss next steps of the project.

# 1st TRANSNATIONAL PROJECT MEETING IN IRELAND



# WHERE CAN YOU FIND US?

Visit our website:

http://luovaproject.eu/
and join our Facebook page:

https://www.facebook.com/LUOVA-Online-Escape-Rooms-2329472137330720/











The content of this publication is the sole responsibilty of the publisher and the European Commission is not liable for any use that may be made of the information.